DROP POD

M	T	SV	W	LD	OC
-	7	3+	8	6+	-

AUFSTELLUNG
1x Drop Pod (Hull)

ABILITIES

RULES - Combat Doctrines, Deadly Demise 1, Deep Strike

Deployment Complete
When this unit is set up on the battlefield and all units within it have disembarked, units cannot embark within this TRANSPORT

Drop Pod Assault
- This unit must start the battle in strategic reserves.
- In your first Movement phase, this unit can make an ingress move.
- When this unit is set up, all units embarked within this unit must make a disembark/assault disembark move (pg 157), and those units must be set up more than 8" away from all enemy units.

Transport
This model has a transport capacity of 12 Adeptus Astartes Infantry models. It cannot transport GRAVIS/JUMP PACK/ TERMINATOR models.